



COMMANDER NIGHTS: *THE LOST CAVERNS OF IXALAN*

Complete achievements from the list below to win special prizes. When you've checked off [], present the list to your organizer for a reward. Once you've completed [], present your list again for an even better prize.

Special Rules (optional, apply to all players):

- **December 1 – December 7:** The first time each turn a creature enters the battlefield under your control, that creature explores.
- **December 15 – December 22:** At the beginning of your upkeep, create a Treasure token.
- **January 19 – January 25:** At the beginning of your end step, if you descended this turn, return a permanent card from your graveyard into your hand. (*You descended if a permanent card was put into your graveyard from anywhere.*)

Achievements:

- ☐ **Lands of Legend:** Control five or more legendary lands.
- ☐ **Looking All Over:** Investigate, discover, and explore on the same turn.
- ☐ **Godly Power:** Deal combat damage to opponents with two differently named Gods in the same game.
- ☐ **Descend!:** Have 15 or more permanent cards in your graveyard.
- ☐ **Dino-Might:** Control a Dinosaur with power 20 or greater.
- ☐ **Cascade Discovery:** Cast three or more spells in a turn without spending any mana on them.
- ☐ **Pirate's Bounty:** Control three or more Pirates and nine or more Treasures.
- ☐ **Unearthed Relics:** Have three or more artifact cards return from your graveyard to the battlefield in the same turn.
- ☐ **Cave Complex:** Control three or more Caves.
- ☐ **Better the Second Time:** Control five or more double-faced permanents with their back faces up.
- ☐ **Larger than Life:** Control five or more Gods, Elders, and/or Avatars.